Fruit and Nut Oatmeal

To Make Oatmeal

- 1. Before using, empty contents from jar in a bowl and mix together.
- 2. For 2 servings: In a medium saucepan, bring 1 cup of water and 1/2 cup of milk to a simmer. Add 1 cup of oatmeal mix and simmer for 5 minutes or until oatmeal reaches desired consistency. (Oatmeal will thicken as it cools)

Fruit and Nut Oatmeal

To Make Oatmeal

- 1. Before using, empty contents from jar in a bowl and mix together.
- 2. For 2 servings: In a medium saucepan, bring 1 cup of water and 1/2 cup of milk to a simmer. Add 1 cup of oatmeal mix and simmer for 5 minutes or until oatmeal reaches desired consistency. (Oatmeal will thicken as it cools)

Fruit and Nut Oatmeal

To Make Oatmeal

- 1. Before using, empty contents from jar in a bowl and mix together.
- 2. For 2 servings: In a medium saucepan, bring 1 cup of water and 1/2 cup of milk to a simmer. Add 1 cup of oatmeal mix and simmer for 5 minutes or until oatmeal reaches desired consistency. (Oatmeal will thicken as it cools)

Fruit and Nut Oatmeal

To Make Oatmeal

- 1. Before using, empty contents from jar in a bowl and mix together.
- 2. For 2 servings: In a medium saucepan, bring 1 cup of water and 1/2 cup of milk to a simmer. Add 1 cup of oatmeal mix and simmer for 5 minutes or until oatmeal reaches desired consistency. (Oatmeal will thicken as it cools)

Fruit and Nut Oatmeal

To Make Oatmeal

- 1. Before using, empty contents from jar in a bowl and mix together.
- 2. For 2 servings: In a medium saucepan, bring 1 cup of water and 1/2 cup of milk to a simmer. Add 1 cup of oatmeal mix and simmer for 5 minutes or until oatmeal reaches desired consistency. (Oatmeal will thicken as it cools)

Fruit and Nut Oatmeal

To Make Oatmeal

- 1. Before using, empty contents from jar in a bowl and mix together.
- 2. For 2 servings: In a medium saucepan, bring 1 cup of water and 1/2 cup of milk to a simmer. Add 1 cup of oatmeal mix and simmer for 5 minutes or until oatmeal reaches desired consistency. (Oatmeal will thicken as it cools)

